

Chaithawat Saklang

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INTRIDUCTION

UX/UI Designer with a bachelor's degree in applied computer science and hands-on experience designing enterprise CRM, CDP, and User Management products. Experienced in collaborating with product owners and developers on Agile teams to translate complex requirements into intuitive, user-centered experiences and applying AI tools in the design process.

EDUCATION

King Mongkut's University of Technology Thonburi (KMUTT)

2022 - 2026

Bachelor of Science, Applied Computer Science

EXPERIENCE

Freelance UX/UI Designer

June 2026 - July 2026

E-Meeting Management System

- Translated complex TOR and functional requirements into user flows and developer-ready Figma designs for a university e-meeting platform.
- Designed role-based workflows for five user groups, covering authentication, dashboards, meeting and agenda management, attendance tracking, user administration, audit logs, support tickets, and environmental impact reporting.

UX/UI Designer Intern

June 2025 - Dec 2025

CANS Communication

- Redesigned enterprise interfaces for CPanel 3.0 (Cloud PBX and CRM) and CANSCall, aligning them with the corporate design system and creating reusable UI components.
- Designed user-centered flows and responsive interfaces across CDP, User Management, Roles & Permissions, LINE OA Chat, Changelog, and Sign-In modules.
- Created Alternative Case documentation in Notion, improving cross-functional communication and providing clearer guidance for implementation.

PROJECTS

Project Manager & Game Developer

Jan 2026 - May 2026

Senior Project · [GitHub](#) & [Notion](#)

- Designed and implemented Unity and C# interactions for an educational RPG combining cooking, restaurant management, and financial bookkeeping.
- Managed the product backlog in Notion using Epics and User Stories to prioritize development.
- Conducted usability testing with 10 users, achieving a usability score of 4.41/5 and overall satisfaction of 81.33/100.

UX/UI Designer & AI Developer

Nov 2024 - May 2025

Software Engineering Project · [GitHub](#) & [Figma](#)

- Designed end-to-end application flows for AI meal planning and medication reminders, including a mobile-first LINE OA chatbot and the Pill Reminder frontend.
- Created AI Ingredient Detection and Meal Recommendation flows, streamlined recipe discovery with scanning, and used usability testing to refine the product experience.

SKILLS

User Experience: Wireframing, Persona, Information Architecture, User Flows, A/B Testing, Usability Testing

User Interface: Prototyping, Responsive Design, Design Systems, Design Token, Typography

Programming: TypeScript, React, Next.js, Tailwind CSS, C#, Python, PostgreSQL, MongoDB

Software: Figma, Notion, Unity, Postman, Apidog, Git & GitHub, Docker